

Melee Weapons

Pipe-Maul: A heavy engine piston welded to a rebar handle — slow but devastating.

Pipe-Maul

Design:

A thick, corroded steel pipe filled with molten lead and rebar for weight. One end is capped with a welded brake rotor or wheel hub, giving it a brutal, sledgehammer-like impact. The shaft is wrapped in frayed electrical tape and seatbelt webbing for grip.

Visual Style:

Grimy, oil-slicked, with burn marks near the top. Bloodstains baked into the dents. Heavy, slow, unstoppable.

Purpose:

Crushes through doors, bones, and barricades alike. A tank's weapon — loud, intimidating.

Sawblade Axe: Rusted circular saw blades riveted to a crowbar, double-edged.

Sawblade Axe

Design:

A rusted circular saw blade bolted to a half-shaft axle or a leaf spring, with exhaust pipe tubing as the haft. Balanced for heavy swings, not precision. A double-sided version may have a backup blade on the reverse.

Visual Style:

Blood-rimmed blade with welding slag still visible around the fasteners. Saw teeth warped from overuse and heat.

Purpose:

Hacks through more than flesh — it's a weapon and a signal: whoever holds it is both desperate and dangerous.

Tire Iron Mace: Bundled tire irons wrapped in barbed wire with a chain-wrapped handle.

Tire Iron Mace

Design:

A welded cluster of old four-way tire irons, twisted at the center and fused into a spiked ball. Handle reinforced with a bent driveshaft segment and padded with rubber floor mat strips.

Visual Style:

Angular, star-shaped head with jagged prongs. Each arm carries residual tread dust and grease. Deadly and chaotic.

Purpose:

Ideal for cracking helmets and disabling limbs. Feels improvised yet deadly — a perfect scavenger's riot weapon.

□ Throwables & Misc

Molotov Brake Fluid Bombs: Bottles filled with brake fluid and gasoline — burns hotter.

Hubcap Shuriken: Sharpened hubcaps used like frisbee-style throwing weapons.

Battery Acid Grenade: Glass jars with sulfuric acid rigged to shatter on impact.